

## REGULATIONS FOR ALAN MURRAY 20 OVERS COMPETITION - 2007.

1. 14 teams will take part in this competition. The opportunity will be offered to all 13 clubs from Dublin who participate in the Whitney Moore League to participate plus Dublin University.
2. The first step will be to reduce the 14 Clubs to 12. This will be done by having a preliminary round involving the teams which finish last and second last in the preceding year in Section B of the Whitney Moore League, plus Dublin University. These three teams will play off, each playing the other teams, at a single venue, as determined by the Senior Competitions Committee, and the winner will participate in the competition proper.
3. The 12 teams will be divided into 4 sections of 3 teams in round 1 on an open draw basis. The teams in each section will meet at a single venue, as determined by the Senior Competitions Committee. There they will each play the other two teams in their section
4. The winners of each section, the runners up and the best third placed team will then move into the second round. This will again be divided into groups of 3, by means of an open draw.
5. For the second round, these will be played on grounds decided by the Senior Competitions Committee.
6. From the second round the 3 winners plus the best runner up will go through to the final stage.

The finals will be played on a ground as determined by the Leinster Cricket Union. There will be two semi finals with the winners then meeting in the final.

The two semi finals will be an open draw.

### 7. **Determining placings.**

In the event of a tie in any section between two or more teams, the following will apply to determine the order of the sides in that section.

- (a) Where two teams tie then the winner of the match between these.
- (b) If there are more than two teams tied, team with the highest average net run rate ("NRR") over the section matches played. NRR is the total number of runs scored by a side in its section matches divided by the total number of overs it has faced in scoring those runs less the total number of runs conceded in its section matches divided by the total number of overs it has bowled in conceding those runs. Overs here to be actual overs (and actual balls in the case of an incomplete over). If a team by virtue of slow over rates or being bowled out faces or bowls less than the number that would otherwise be their entitlement, the number of overs is based on that entitlement except that in the case of overs bowled by a side, if by virtue of the other side being penalised, that side receives less than would otherwise be their entitlement, the runs conceded by the bowling side are divided by the actual number of overs bowled. However, if a team batting second wins and uses less than their entitlement then only actual overs (and actual balls in the case of an incomplete over) used are counted. An abandoned match in which some play took place, but not sufficient to achieve a result under Duckworth/Lewis, shall not be taken into account in determining NRR.

Where a match result is achieved under Duckworth/Lewis, for NRR purposes Team 1 will be credited with Team 2's Par Score on abandonment off the same number of overs faced by Team 2. Where a match is concluded but with Duckworth/Lewis having been applied at an earlier point in the match, Team 1 will be accredited with 1 run less than the final target score for Team 2 off the total number of overs allocated to Team 2 to reach the target.

- (c) If on a particular day in a particular section it is not possible to place the teams in that section in a 1,2,3 order, either by virtue of the day being totally rained off or two of the three matches being rained off, then the placings will be determined by bowl outs conducted in accordance with Regulations 17. If all three matches have to be determined by way of bowl outs and the three teams in the section have one win and one defeat each, then the ranking order will be determined by the team(s) with the greatest number of hits in its two games. If this leads to one or more teams being level, then the team(s) with the greater number of hits minus hits by the opposition team will determine the order.
- (d) In determining the teams from the different sections from one round that move forward to the next round, and their order as between themselves, the following shall be the criteria:-

- i. The number of points earned by a team in the relevant round.
- ii Where the points earned are level, the NRR (calculated as per (b) above) as per the section they partook in. Thus the NRR by Team A in its section will be compared with the NRR of Team B in its section to determine which of them has the higher ranking.
- iii If it is not possible to separate teams due to one or more having partaken in bowl outs in their section, then as between such teams the method of determining the order as set out in (c) above shall be applied to those level.

8 Matches shall be one innings each. Each innings will (subject to the provisions of Regulation 16) be a maximum of 20 overs. There will be no drinks intervals or meal intervals in any match. The bowling side must complete its 20 overs in a maximum of 1 hour 15 minutes.

No bowler may bowl more than a maximum of 4 overs. However, in the event that the number of overs is reduced for both sides or for the side bowling second, no bowler may bowl more than one-fifth of the total overs allowed (unless such a number has been exceeded before the interruption), except that where the total overs are not divisible by five, an additional over shall be allowed to the minimum number of bowlers necessary to make up the balance. For example, after 9 overs have been bowled rain interrupts play and the innings is reduced to 12 overs. The allocation would now be reduced to two bowlers who can bowl 3 overs and three who can bowl 2. However, one of the openers has already bowled his spell of 4. He is treated as one of the Bowlers who can bowl 3 and any other bowlers are now limited to 2 (assuming that none has exceeded that other than the opener).

If at the time of an interruption a bowler has commenced but not finished an over, on resumption he will be allowed to complete that over, even if doing so would mean he would exceed what would otherwise be the permitted maximum and the amount available to other bowlers shall be adjusted downwards accordingly.

9 If a bowler breaks down and is unable to complete an over the remaining balls will be bowled by another bowler who must not have bowled the preceding over and may not bowl the succeeding over. That over shall count as a complete over for both the bowler who has broken down and the bowler who completed the over. Other than as specified above, fractions of an over shall not count as a completed over.

#### **Determination of Match result**

10 In an uninterrupted Match, the team that scores the most runs shall be the winner.

11. If the scores are equal at the end of a match then the side which loses fewer wickets when the available overs have been bowled will be declared the winner. If the number of wickets lost by each team is equal and if both teams score an equal number of runs the winner shall, in the case of an uninterrupted match, be the team with the higher score after 10 overs or, if still equal, after 9 overs and so on until a winner is determined.

#### **12. Uncompleted Match**

If the team batting second has not had the opportunity to complete the number of overs to which it was entitled under these Regulations then the result shall be determined by the application of the Duckworth Lewis system, (subject to the minimum number of overs as per Regulation 13.3 having been complied with). If it is not possible to determine the result on this basis the match shall be treated as abandoned.

If utilising the Duckworth Lewis system the par score has been reached by the team batting second, but not passed the match shall be a tie except in the semi-finals or final, in which case a bowl out in accordance with Regulation 17 will determine the result.

#### **13 Interrupted Matches**

The principle behind the operation of this tournament in the event of rain is that the available time will be divided evenly between the three scheduled matches. Except on the finals day when the team will be divided, if possible, between the two semi-finals until they reach their minimum number of overs. Thus for every rain interruption one third (one half in the semi-finals) of the time lost will be allocated to

each of the three (two in the semi-finals) matches to be played. If one match has already been completed, then one half of the time lost (all the time lost in the second semi-final) will be allocated to the remaining matches (second semi-final) to be played. If the stoppage occurs during the third game, (Final) then the loss will be allocated to that game only. A decision in this regard will be made by a committee comprising the Match Manager (appointed in accordance with Regulation 22) and the umpires (appointed for that day pursuant to Regulation 21).

13.1 Within each individual match, where a rain interruption occurs in the

- a. First Innings: The number of overs available to each side will be reduced by one for each seven and a half minutes of playing time lost.
- b. Second Innings: From the end of the first innings a further deduction of one over shall be made for the team batting second for each three and a half minutes of playing time lost.

13.2 If as a result of the reduction of overs as above, a match reaches a stage where the maximum number of overs that can be bowled in the second innings is reduced to 5 then no further reductions as above shall be made under this regulation. Instead the additional time lost shall be deducted from matches yet to be played. It shall be a matter for the Umpires to determine at what stage, if at all, the match is to be treated as a no result and a bowl out to take place under Regulation 17.

13.3 Minimum Overs: Note that, subject to sub-clause 16.2(iii) below, the number of overs may not be reduced below 5.

13.4 If a suitable non turf pitch is available at the ground, then the Umpires, in the case of rain, may determine that a match or matches take place on such if they feel there is not likely to be sufficiently improved conditions to enable a match to take place on a grass pitch.

**14 Points: Win 4 Tie 2; Abandonment 2.**

**15 Hours of Play**

First Match in any Section shall commence at 11.00 am. The second match shall commence at 2.00 p.m. and the final match shall commence at 5.00. All of these times may be amended as a result of rain interference.

The first match will be an open draw and the second match shall be between the losers of the first match and the third team.

**16 Overs Penalty**

The following provisions shall apply only to an innings which is not interrupted by weather.

**16.1 Applicable to side fielding first**

Where the fielding side fails to complete its 20 overs by within the allocated 75 minutes, the fielding side shall be penalised as follows:-

- (i) 6 runs shall be awarded to the batting side for each over which has not been commenced by this time, and the innings of the side batting first shall terminate at the conclusion of the over in progress at the moment the 75 minute allocation has elapsed; and
- (ii) Subtracting the number of complete overs remaining to be bowled after the expiry of the 75 minutes from the actual number of overs received by the side batting first.

**16.2 Applicable to side fielding second**

Where the fielding side fails to complete its 20 overs within the 75 minutes permitted, the fielding side shall be penalised as follows:-

- (i) 6 runs shall be awarded to the batting side for each over which has not been commenced by this time, and the innings of the side batting second shall terminate at the

conclusion of the over in progress at the moment the 75 minute allocation has elapsed;  
and

- (ii) Subtracting the number of complete overs remaining to be bowled after the expiration of the 75 minutes from the actual number bowled in the innings of the side batting second at the expiration of the 75 minutes allotted. The resultant figure determines the number of overs applicable to the side batting first when batting. The total of the team batting first is then adjusted to the score it had achieved at the expiration of this adjusted number of overs.

Where interruptions occur during second innings after penalty has been imposed on team bowling first.

- (i) Penalties once they have occurred during the innings of the team bowling first will continue to apply to the innings of the team batting second, irrespective of any interruptions that occur during the second innings.
- (ii) Whatever number of overs would, but for penalties, apply to the side batting second after taking all interruptions into account, shall then be reduced further by the amount of the penalty.
- (iii) In the event that the number of overs for the side batting second would, but for any penalties, be 5 or more, then this shall constitute adherence to regulation 13.3 notwithstanding that deduction of the penalty shall reduce the available number of overs to below 5.

For the purposes of determining NRR for the purposes of Regulation 7, a side which has suffered an overs penalty shall have been deemed to have received the full allocation it would have been entitled to, but for such overs penalty, unless they shall have reached their target (in the case of the side batting second) in a fewer number of overs, in which case the actual number of overs faced shall apply. However for determining run rate for runs conceded by the team which has not been penalised, (here Team A), where Team B has not reached the target or been bowled out, the runs scored by Team B shall be divided by the number of overs after deducting the penalty.

For the purposes of determining the number of overs bowled at the conclusion of the 75 minute allocation, an over in progress at that time shall be treated as completed.

If, in the sole opinion of the Umpires, there have been unusual delays during the course of the 75 minute allocation, they may add an equivalent amount of time at their absolute discretion. The Umpires shall be instructed only to add such time in the case of exceptional matters causing delay, and to ensure that the batting side does not cause delays or, if it does, not to hesitate to apply the provisions of Law 42 relating to time wasting.

In relation to the batting side, in the case of a fall of wicket, the next batsman must be ready to take guard by not later than 1 minute from the fall of the previous wicket (or if he is at the non striking end the other batsman must be ready to take strike). If he is not, then the batting side shall be penalised 10 runs. Furthermore, after each delivery the onus is on the batsman to be ready to take strike, and unless the Umpire determines that there are acceptable reasons that the batsman is not so ready, this shall be treated as time wasting.

Penalty Runs awarded to either side shall apply at all times even if such runs were awarded during overs subsequently discarded by virtue of the application to the above provisions. Thus, for example, if Team A, batting first, are awarded 5 penalty runs in the 20th over, and by virtue of slow bowling during Side B's innings they are penalised 2 overs, and their total is reduced to what it had been after 18 overs, the 5 penalty runs are added back to this. Likewise penalty runs awarded to Side A during Side B's innings will still be credited to Side A, notwithstanding any deduction of overs as a result of penalties.

## **17 Bowl Out**

Where, as a result of weather interruptions it has not proved possible to have each side face a minimum of 5 overs per side [subject to clause 16.2(iii)], then the result of the match shall be determined by a bowl out. The regulations governing this shall be as follows:-

- (a) This will initially involve all 11 members of each team bowling (overarm) in turn at one wicket

under the supervision of the umpires. They will alternate in pairs one from each team. The team which has broken the wicket most often shall be the winner.

- (b) If the teams are level after each member has bowled then a sudden-death play-off will apply with players from each side alternating in their original order until a winner has emerged.
- (c) A no ball or wide shall count as a ball bowled but cannot count as a wicket.

## **18. Fielding Restrictions:**

18.1 General Regulation 10 of the Senior Competition Regulations shall apply to this competition.

18.2 In addition to the restrictions contained in General Regulation 10, for the first 6 overs of a match, a maximum of two fielders may, at the instant of delivery be outside the "fielding circle". In addition, at least two fielders (not including the wicketkeeper) must at the instant of delivery be stationary and in a close catching position. A close catching position is one which is within 15 yards of the centre of the striker's popping crease, although fielders in an orthodox Slip or Leg Slip position may stand deeper than 15 yards from the popping crease. It will not be necessary for circles indicating this 15 yard area to be marked but to assist the Umpires dots should be placed 15 yards from the line of middle stump on the popping creases either side of the stumps, and 11.5 yards from and at right angles to the line of middle stump either side of the middle of the pitch. In the event of an infringement the striker's end Umpire shall call and signal no ball.

In the event that either innings is reduced below 20 overs before it commences, then the figure of 6 overs shall also be reduced for that innings so that it is 30% of the reduced number of overs for that innings, ignoring portions of an over i.e. if innings is reduced before starting to 17 overs the number of overs for that innings to which this regulation applies, is 5 ( $17 \times 30\% = 5.1$  therefore reduced to 5). Any further reduction after either innings starts is ignored in terms of reducing further the number of overs to which this regulation applies for that innings.

18.3 At the instant of delivery there shall not be more than five fieldsmen on the leg side.

## **19 Amendments to Laws of Cricket**

19.1 The interval between innings shall be limited to 5 minutes

19.2 A No-Ball called for a front foot fault shall be followed by a "free hit", i.e. a ball off which the batsman cannot be out in the same way as if such ball itself was a No-Ball. The free hit ball shall count as a delivery in the over. The fielding side may amend the field for the free hit, subject to the rules regarding field placing applicable to this Competition. If the delivery for the free hit is not a legitimate delivery (i.e. any kind of No Ball or a wide ball) then the next delivery will become a free hit and shall be subject to the conditions of this clause.

19.3 Each side shall wear coloured clothing in such colours as may be agreed to by the Senior Competitions Committee. Sight screens shall be coloured black for the competition, in such manner as the host club shall consider appropriate, and white balls shall be used.

19.4 A No-Ball and a Wide shall each attract a penalty of 2 runs, as well as any additional runs that may result.

## **20. Scorers**

The responsibility is on the Host Club to ensure that there will be a scorer or other person present on the day of the phase at their club who is capable of carrying out any calculations required under the Duckworth Lewis System

## **21. Umpires**

Three Umpires shall be appointed to each venue, each of whom shall umpire two of the matches. The umpires may determine which two matches each of them shall do.

## **22. Match Manager**

The Host Club for each section in each Round will appoint a Match Manager for that section. The Leinster Cricket Union will appoint a Match manager for the Finals day.

**23 Match Returns.**

Averages will be provided for this competition, unlike as in previous years. However, they will be separate to those for other competitions and will not count towards individual cups. Match scorecards must therefore be sent to Gerry Byrne after each match by the host club, irrespective of whether or not the host club has participated in the match in question.