

LCU COMPETITION REGULATIONS 2010

**(Leagues and Cups administered by LCU Junior
Branch)**

- a) League Divisions 3 – 13**
- b) Cups below Senior**

a) Regulations for League Divisions 3 – 13 - 2010

LAWS OF CRICKET 2000 CODE

This is the code applying in Competitions covered by these regulations save for the following:

In matches where no LCUSA provided umpire is officiating, Law 1.2 (Nomination of players) shall be interpreted as meaning that the captains should exchange team lists prior to the toss being made. Also in such matches, the penalty runs provisions of laws 18 and 42 shall not apply.

This document has four sections as follows:

Section 1 – Standard Regulations that govern matches in these competitions.

Section 2 – Variations in regulations in matches which are interrupted or the start is delayed

Section 3 – ECB Directives on Youth and Safety which apply in LCU competitions

Section 4 - Administrative Regulations dealing with the organisation of the competitions

Section 1 - Standard Regulations

1. *Balls & Clothing*
Red Ball , White Clothing

2. *Overs*

Divisions 3 ,4 – 100
5, 6, 7, 8 – 90
9 – 13 – 80

Innings Limitations: The side batting first may not bat for more than 50% of the stipulated number of overs. The side batting second may bat for the balance of the complete overs remaining after the end of the first innings.

Declarations: Should a side, whether batting first or second, declare their innings closed before the available number of overs have been bowled, they will be deemed to have lost all their wickets.

3. *Permitted Time Allocation*
[Divisions 3 & 4 only]

The Bowling side must complete its 50 overs in a period of three hours and twenty minutes playing time which shall be the Permitted Time Allocation. For the purposes of determining the number of overs bowled at the conclusion of the Permitted Time Allocation, an over in progress at that time shall be deemed completed. If, in the sole opinion of the Umpires, there have been unusual delays during the course of the Permitted Time Allocation, they may add an equivalent amount of time, at their absolute discretion, to what would otherwise be the end of the permitted period to allow for such delays before determining if a penalty arises.

Applicable to side fielding first:

Where the fielding side fails to complete its overs within the Permitted Time Allocation, the fielding side shall be penalised by

- (a) Continuing to bowl until the side batting first has completed its full complement of overs (or has been bowled out); and
- (b) Subtracting the number of overs remaining to be bowled after the expiry of the Permitted Time Allocation from the actual number bowled at the expiry of that time to determine the number of overs available to them when batting. This regulation to apply only when the side batting first is not bowled out by the expiry of the Permitted Time Allocation.

Applicable to side fielding second:

Where the fielding side fails to complete its complement of overs within the Permitted Time Allocation, the fielding side shall be penalised by

- (a) Continuing to bowl until the side batting second has completed its full complement of overs, or has passed the total of the side batting first or has been bowled out; and
- (b) Subtracting the number of overs remaining to be bowled after the expiration of the Permitted Time Allocation from the actual number bowled in the innings of the side batting second at the expiration of that period. The resultant figure determines the number of overs applicable to the side batting first when batting. The total of the team batting first is then adjusted to the score it had achieved at the expiration of this adjusted number of overs. This regulation to apply only when the side batting second is not bowled out by the expiration of the Permitted Time Allocation.

Example: If the side bowling second has only bowled 48 overs by the expiration of the Permitted Time Allocation, then it continues to bowl to the side batting second until the full allocation of overs has been delivered, or that side has either passed the target set (as adjusted by this rule) or has been dismissed. The score of the team batting first is recalculated based on its actual score at the end of the 46th over received when it was batting, and that, plus one, is the target score for the side batting second.

4. *Bowlers' Allocations [overs per bowler]*

Leagues

Divisions 3 – 4 inc. – 10
 5 – 8 inc. – 9
 9 – 13 inc. – 8

Exception: Where a side batting second has more than 50% of the overs available to it, the limitation on bowlers applies only up to the 50% point being reached. Thereafter a bowler, who has reached the limit, may bowl again.

5. *Fielding Restrictions*

(Division 3 & 4 only)

- a. *Restricted Area* - At the instant of delivery a minimum of four fielders (plus the bowler and wicket-keeper) must be within an area bounded by two semi-circles centred on each middle stump (each with a radius of 30 yards) and joined by 2 parallel lines on each side of the pitch.
- b. *Additional Restrictions* - None
- c. *Power Plays* – Not applicable

6. *The Result*

The side scoring most runs wins the match. If runs are equal the match is a tie irrespective of the number of wickets lost by each side. If a game is abandoned for weather or other reasons when more than 50% of the overs have been bowled (or less than 50% bowled but the second innings has commenced) the game will be regarded as "no result".

7. Starting Times/Intervals

League	On or Before 21/05/10		22/05/10 - 13/08/10		14/08/10- 27/08/10		From 28/08/10	
	Starting Time	Tea	Starting Time	Tea	Starting Time	Tea	Starting Time	Tea
Div 3,4	1230	1550 - 1620	1300	1620 - 1650	1230	1550 - 1620	1200	1520 - 1550
Div 5 - 13	1330	1600 - 1630	1330	1600 - 1630	1330	1600 - 1630	1330	1600 - 1630

- a) Two–Evening matches – League - Times
Starting Time 5.45 pm. Finishing Times: First night - play shall cease at the end of the first innings if this occurs after 8.30 pm. If it occurs before 8.30 pm, play shall continue until 9.00 pm. Second night - play shall continue until end of match or abandonment for weather or other reasons.
- b) Tea Interval. The time of tea may be altered by agreement of the captains. Also in all matches if an innings ends, or a stoppage occurs within 30 minutes of the scheduled or agreed time for the tea interval, tea shall be taken immediately. If at the scheduled or agreed time for tea, nine wickets are down, play shall continue for a period not exceeding 30 minutes, or until the innings is concluded.
- c) Alterations: The Official Starting Time, as shown above and in the LCU Handbook, cannot under any circumstances or by any form of agreement by Captain(s) be changed except with the specific prior permission of the Junior Branch Secretary. The Starting Time should be recorded in the Scorebook and signed by the Captains for future reference.

8. Wide ball [Divs 3,4 only]

Leg side. Any ball passing down the leg side and not touching the batsman will be called a wide, except in the case where the ball passes between the batsman and the

wicket.

Off side. The umpire will be guided by the 17" line.

9. *Free Hit*
Not applicable

10. *Unfair & Dangerous Bowling*

In addition to the provisions of Law 42.6 of the Laws of Cricket, the following shall apply.

Bowling of Short Pitched Balls.

If the ball passes, or would have passed, above the shoulder height of the striker standing upright at the crease, the umpire at the bowler's end shall call and signal no-ball.

11. *Pitch Markings (Divisions 3 and 4 only)*

In addition to the markings required under the laws of the game and the "restricted area" as per regulation 5 Fielding Restrictions above, lines should be marked parallel to and at a distance of 17" from the return crease on both sides of the stumps. (This is for guidance for umpires in calling offside wides for right and left-handed batsman.)

12. *Non Turf Wickets*

Matches in all grades may be played on non turf wickets provided administrative regulation 10 below is complied with.

Section 2 - Interrupted Matches/Delayed Starts

N.B. In matches where an interruption occurs after the commencement of play, no reduction in overs on the day of the match commenced is permitted.

1. a) *Weather delays*

- (i) Divisions 3 and 4
The duration of the game shall be reduced by 2 overs for every 8 minutes of playing time lost.
- (ii) Other League Divisions
The duration of the game shall be reduced by 2 overs for every 10 minutes of playing time lost.

b) *Delayed starts other than weather*

If a team is not in a position to take the field of play within 30

minutes of the scheduled starting time, the side present may choose to claim a walkover. If they choose to play, they shall be deemed to have won the toss and play will start as soon as practicable with the match reduced in line with the provisions in a) above and all provisions below.

2. *Minimum Overs to Constitute a Match.*

Should the point be reached where play has not commenced and the number of available overs has fallen below

Division 3,4 – 50

Division 5,6,7 – 44

Division 8 – 13 – 40

the game shall be abandoned as null and void.

3. *Limitation on first innings*

If it proves possible to commence play, the side batting first shall be entitled to bat for 50% of the overs then remaining.

4. *Further interruptions*

Once play commences no further reduction in overs shall be made. Should there be further interruptions, such that play is abandoned with less than 50% of the revised number of overs bowled, the game shall be regarded as null and void. Should play be abandoned with more than 50% but less than 100% of the revised number of overs bowled or the second innings having commenced, it shall be deemed a draw (no result) and points awarded accordingly.

5. *Intervals*

Where a reduced overs game is being played, the timing of the tea interval shall be between innings or by agreement of the captains. It shall be permissible, if so desired, to take tea before the start of play with no reduction in overs applying during it and a ten minute break between innings thereafter.

6. *Permitted Time Allocation*

Divisions 3,4 only

In the event of a reduction in overs, the umpires shall recalculate the Permitted Time Allocation on the basis of 4 minutes per over per innings.

7. *Bowlers' Allocations*

Where a reduced overs match is played under this regulation, the limitations on bowlers given above shall be reduced on a pro-rata basis. Where this leads to a fraction of an over, it shall be rounded up. The provision whereby in the second innings a bowler may bowl again once 50% of the total available overs have been bowled in the innings shall apply.

8. *Fielding restrictions* As standard

9. *The Result* As standard

Section 3 – ECB Directives on Youth and Safety

1. Enforcement of the directives

The Leinster Cricket Union has adopted the ECB directives regarding safety in youth cricket as best practice for all competitive matches under its aegis. In matches where official umpires are present, it is the responsibility of the umpires to ensure that they are enforced as regulations. Umpires should therefore ensure that team lists given to them prior to the start of play clearly identify the precise ages of any players under 18 years of age. In matches where no official umpires are present to enforce the regulation, team captains should make every effort to ensure that the directives are followed as best practice. Clubs should therefore ensure that their team captains are familiar with this practice.

2. Interpretation

The directives apply to boys and girls. Any reference to he/his should be interpreted to include she/her. Age groups are based on the age of the player on 1 September in the year preceding the competition.

3. Batting Directive

Any batsman under the age of 18 (on the day of the match) must wear a helmet when batting. Non-compliance with this Directive will result in the umpires stopping the game immediately and instructing the batsman to put on a helmet.

4. Fielding Restrictions

No young player in the under 15 age group or younger shall be allowed to field closer than 8 yards (7.3m) from the middle stump,

except behind the wicket on the off side, until the batsman has played at the ball.

For those in the under 13 age group and below, the distance is 11 yards (10m).

These minimum distances apply even if the player is wearing a helmet. Should a player in these age groups come within the restricted distance the umpire must stop the game immediately and instruct the fielder to move back.

Any player in the under 16 to under 18 age groups who has not reached the age of 18, must wear a helmet, and for boys, an abdominal protector (box) when fielding within 6 yards (5.5m) of the bat, except behind the wicket on the off side.

5. Wicket-keepers

Any wicket-keeper under the age of 18 (on the day of the match) must wear a helmet when standing up to the stumps. This applies to all speeds of bowling. Non-compliance with this Directive will result in the umpires stopping the game and instructing the wicket-keeper to put on a helmet, or stand back from the stumps.

6. Bowling Restrictions

For the purpose of these Directives, a fast bowler is defined as a bowler to whom a wicket -keeper in the same age group would in normal circumstances stand back to take the ball. This does not preclude the umpires from insisting that these Directives apply even though the ability of the wicket-keeper means that he is capable of standing up to what they consider to be a fast bowler.

Directives for matches

Age	Max overs per spell	Max overs per day
Up to 13	4 overs per spell	8 overs per day
U14, U15	5 overs per spell	10 overs per day
U16, U17	6 overs per spell	18 overs per day
U18, U19	7 overs per spell	21 overs per day

Having completed a spell, a bowler cannot bowl again, from either end, until an equivalent number of overs to the length of his spell has been bowled from the same end. If a bowler only completes part of his permitted spell, the above restriction still applies. For example, if he is allowed 7 overs, but only bowls 4, he cannot bowl again, until 4 overs have been bowled from the same end. He cannot resume his `spell' after 2 overs from the same end, claiming that he is allowed another 3 overs to make up his 7. However, a bowler is allowed to change ends during a spell without taking a rest. This can only be done provided that he bowls the next permissible over from the other end.

If there is an interruption in play, whether scheduled or not, he will be allowed to count time off the field as part of his 'rest time'. During this interruption, the bowler may count every 7 minutes of the interruption as being equivalent to 1 over at each end.

If play is interrupted for any reason for less than 40 minutes, any spell in progress at the time of the interruption can be continued after the interruption up to the maximum number of overs per spell for the appropriate age group. In this case, the bowler cannot claim any time off the field as rest time and his spell will still be in progress even though play is suspended. If the spell is not continued after the interruption, the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his spell before the interruption has been bowled from the same end. If the interruption is of 40 minutes duration or more, whether scheduled or not, the bowler can commence a new spell immediately.

Once a bowler covered by these Directives has bowled in a match, he cannot exceed the maximum overs per day for his age group even if he subsequently bowls spin. He can exceed the maximum of overs per spell if bowling spin only, but cannot then revert to bowling fast until an equivalent number of overs to the length of his spell has been bowled from the same end. Any spell that includes fast bowling must not exceed the maximum number of overs per spell even if some of the spell is of spin.

7. Umpires' responsibility

The umpires, only when officially appointed, are expected to monitor these players and keep records of the overs such players bowl. Once the maximum allowance for any one spell has been reached, they will inform the player and the captain accordingly, and will not allow the player to bowl again until the requisite rest period has been fulfilled.

8, Practice Sessions

Clubs should adopt the following ECB directives for practice sessions.

ECB Fast Bowling Directives for Practice Sessions

Age	Maximum Balls per session	Maximum sessions per week
Up to 13	30 balls per session	2 sessions per week
U14, U15	36 balls per session	2 sessions per week
U16, U17	36 balls per session	3 sessions per week
U18, U19	42 balls per session	3 sessions per week

The figures for the match and practice sessions are based on players bowling in no more than 3 matches or practice sessions per week for age groups up to and including U15, and 4 matches or practice sessions per week for age groups up to and including U19. Players can play in other matches provided that they do not bowl.

Nets - Outdoor

The emphasis should be on quality rather than quantity. These Directives encourage young fast bowlers to focus their efforts on shorter, more intensive spells. Consequently, young fast bowlers should be made aware of the importance of warming up and warming down as part of their preparation.

Nets - Indoor

In the period between the end of the season and Christmas, indoor practice for fast bowlers should be kept to a minimum.

Section 4 - Administrative Regulations

1. Fixtures

In all leagues, with the exception of Dublin University and Ireland Women, each side shall arrange two fixtures with each other in its grade on a home and away basis. Dublin University and Ireland Women shall each arrange one fixture with other teams in their respective leagues.

2. Promotion and Relegation

For Divisions 3 to 13 inclusive, the two teams finishing at the top of a league table will normally be promoted to the next highest league for the following season and the two teams finishing at the bottom of a league will normally be relegated to the next lowest league for the following season. However the authorising Committee may rule against a particular promotion for such reasons as the unsuitability of a ground for a particular league or the undesirability of having two teams from a club in the same league. Also the Committee may decide to promote or relegate team(s) other than those in the top or bottom two places and/or may promote or relegate more or less than two teams should they feel such action merited and/or in the interest of maintaining balanced league structures. Similarly the Committee may promote or relegate a team more than one league up or down respectively should they deem it appropriate.

3. Points

Win - 20 points

Tie (as defined in standard regulation 6 above) - 10 points to each side

Abandoned (no result) match in which weather, or other reasons, prevented a positive result from being achieved - 10 points each side.

Bonus Points

Bonus Points will be awarded in respect of each match where there is a win/lose result, on the following basis:

(i) There will be an allocation of 5 Bonus Points to each Match.

(ii) These points will be allocated between the two sides, depending on the margin of victory in the match. This allocation will operate as follows:

Margin of Victory		Winner	Loser
Runs	Wickets		
100 +	9/10 Wickets	5	0
80/99 Runs	7/8 Wickets	4	1
60/79 Runs	5/6 Wickets	3	2
40/59 Runs	3/4 Wickets	2	3
20/39 Runs	2 Wickets	1	4
<20 Runs	1 Wicket	0	5

League positions will be determined on a percentage basis.

Where there is a win/lose result, the percentage achieved by each side will be calculated out of 25 points. In cases of a tie or an abandoned match, the percentage achieved by each side will be calculated out of 20 points.

Dublin University and Ireland Women – points will be awarded as above but percentages will be calculated out of 189.

4. Refixing of postponed games

4.1 Weather causes - League matches not started or terminated

as void owing to rain or other weather causes shall not be refixed except if the match involves Dublin University or Ireland Women. In the latter cases, the match must be refixed. In other cases, if both fixtures involving two clubs are postponed in this way one of them must be refixed. It shall normally be the one which would have taken place first.

4.2 Other Causes - All games postponed for reasons other than weather causes should be refixed. The process of agreeing a new date should begin at the time of the postponement and should be

completed within 14 days. The Hon. Secretary of the Junior Branch Committee should immediately be advised in writing by both clubs of new agreed dates or of failure to agree a date. Points may be withheld if refixed games are played without such verification. Where the Committee is satisfied that reasonable attempts have been made without success to find a new date, it may declare the fixture void. Where the Committee is not satisfied that all reasonable attempts have been made, it may fix a date for the refixture or penalise one or both clubs.

4.3 Penalties for non-refixture of matches - Where at the end of a season, a team has played less than 75% of its scheduled fixtures as a result of the non-refixing of games that could legitimately have been refixed, the following penalty applies. Their final percentage will be calculated on the basis of points obtained in the matches actually played divided by the number of points possible if 75% of the scheduled fixtures had been played. If, as a result of bad weather, a team could not legitimately have played 75% of its fixtures, the Committee shall have the power to set an appropriate lower percentage figure at which this regulation shall apply and/or to make such other allowances as it may see fit.

The Committee may decide to waive any penalty under this regulation if it is satisfied that mitigating factors were present. Where 75% is not an even number of matches fractions will be rounded up to give the required number.

5. Postponements

The procedure for seeking a postponement shall be as follows:

5.1 (a) A club seeking a postponement shall contact the Junior Branch Secretary stating its reason for so doing. If the Secretary consents to the postponement the club shall contact the opposing club and advise of the position. The Secretary may however leave the matter of consent to the opposing club.

(b) If the Secretary and the opponent agree to the postponement, the match shall be rearranged and the onus of making the re-fixture shall be on the club which sought the postponement.

(c) If the opponent refuses to agree to the postponement it will contact the Secretary giving its reasons for opposing the postponement which may or may not be accepted.

5.2 If a game is cancelled or conceded by a club for reasons which do not satisfy the Junior Branch Committee or if no

explanation is forthcoming the following procedure shall apply:

(a) If the Committee is satisfied that for weather reasons the postponed match could not have taken place on the appointed day it shall award no points to either club but the match shall count as a game played in the record of the club in default only. The record of the inconvenienced club shall not be affected.

(b) If the Committee is satisfied that the postponed match could have taken place on the appointed day it shall regard the match as a game played and shall award walkover points in accordance with regulation 6.5 below.

(c) In considering whether the match could have been played on the appointed day the Committee will have regard to other matches played on that day in the area where the postponed match was due to have been played. In order to constitute a game played at least 50% of the overs would have to have been bowled in those other matches or in most of them.

5.3 Late Postponements - if a club fails to fulfil a fixture and has not given its opponents at least three days notice (i.e. Wednesday for Saturday, Thursday for Sunday) then, in addition to any points conceded, the defaulting club may be at the discretion of the authorising Committee subject to a minimum fine of £10 payable to the union. The Committee may impose a higher fine if it is felt that the circumstances warrant it and/or may order the defaulting club to make good any expenses incurred by the inconvenienced club. Where a club is giving notice of a cancellation it must ensure that such notice is given directly to a responsible and identifiable official of the opposing club. Where fines remain unpaid at the end of a season the club concerned will not be permitted to make fixtures until payment is received.

5.4 Cancellation of fixtures through inability to field a team - Where a club has a number of fixtures scheduled for the same day and finds that it is unable to field all sides, it is the lower/lowest fixture(s) which must be cancelled first. Only in exceptional circumstances and with prior permission of the Junior Branch Committee, will a team be allowed to fulfil a fixture and earn points if a higher team fixture has been cancelled through inability to field a side. This will also apply with regard to the making of refixtures.

5.5 Persistent failure to fulfil fixtures – Where a team (or a club) is adjudged by the Junior Branch Committee to be persistent offenders in cancelling games without adequate reason or notice,

the Committee has the power to impose a points deduction penalty equal to and in addition to any walkover points penalty applied. (This provision will apply in particular to cancellation of fixtures which involve travel to or from venues outside the main Dublin area).

6. *Result cards - Protests and Claims*

6.1 Result Cards: Result Cards in respect of all competition games, including no result games, shall be completed and returned showing the full team that played. Particulars of individual performances and starting time as referred to in standard regulation 7c must be furnished on result cards. Where no play is possible a listing of players due to take part shall be given. Where a game is cancelled for reasons other than weather (e.g. fixture clashes), the Hon. Secretary of the Junior Branch Committee shall be informed accordingly when the cancellation occurs and of the new date in accordance with 7.2 above

6.2 Penalty: Where a card is not received within three days of completion of a game 5 points may be deducted from the record of the defaulting side or such other penalty as the Committee may decide to impose.

6.3 Umpires Report Forms: For all games where the Leinster Cricket Umpires & Scorers' Association has provided umpires, clubs should access, the online grading report forms by going to

<http://www.leinstercricketumpiresscorers.net>

choosing "grading" from the menu on the left and competing and submitting the form.

Alternatively you may print out a copy, complete it and send it to Peter Thew, 130 Central Park, Clane, Co Kildare.

The LCU Junior Branch Committee shall be entitled to deduct points from teams whom the LCUSA report as having failed to return these forms within ten days of the match in question.

6,4 Protests/Claims: All protests and claims for points should be sent in writing to reach the Committee Secretary and the secretary of the opposing club, within 7 days of the match to which they relate. Full details of the case should be specified and result cards are not appropriate for use for this purpose.

6.5 Walkovers: Where a walkover is awarded the side receiving it will be awarded 20 points out of a possible 20. (ie. bonus points

will not enter into the calculation). However the side conceding the walkover will get 0 points out of a possible 25..

7. End of Season

Sunday the 19th September is the final date for all league games in all grades. Points will not be awarded for games played after this date except where they have been specifically sanctioned.

8. Umpiring

The Leinster Cricket Umpires & Scorers' Association will provide umpires for all Division 3 and 4 league matches and Division 3/4 (Senior 2) cup matches unless clubs are specifically advised otherwise. In addition the Association will also provide umpires for the semi-finals and finals of the lower cups. For League Divisions 5 – 13 matches, all cup matches at these grades prior to the semi-finals and any games where the LCUSA has advised that it cannot provide umpires, the following applies.

Before the April meeting of the Junior Branch Committee, each club shall supply the Committee Secretary with a list of its members who are prepared to act as umpires in games involving their club where LCUSA umpires are not provided. It would be expected that initial lists would have a maximum of twice the number of teams to be covered but there is no general maximum. Amendments (including additions) may be submitted to subsequent Committee meetings as for starring lists. A name may also be added to the list at any point but only with the prior approval of the Committee Secretary and no person may umpire without such approval. Clubs are entitled to access each others lists.

For league or cup matches at grades Division 5 and below, each club shall provide an umpire from their approved list. The persons so chosen must umpire the entire match. Neither can take any part as a player and cannot at any point be replaced by a player in the match. Failure to provide an umpire will result in a penalty of 5 league points for the team in default. If one of the team selected to play in the match is an approved umpire (as per above) and umpires the entire match with only ten players being used, the team will avoid penalty.

The name of the person who has umpired must be given on the result card submitted by the team. Where this is not done, the above penalty will apply.

The Committee will examine lists submitted and approve them or otherwise and advise the club accordingly. The Committee will also, as it sees fit, put in place mechanisms for monitoring the

performance of nominated umpires and shall have authority to remove an individual from a list if it feels so justified.

Persons listed should make every effort to attend training courses provided by the Leinster Cricket Umpires and Scorers' Association. They should ensure they have a good knowledge of the competition regulations and whether or not certain laws apply. For example they should note that the one day wide law does not apply in the grades being covered.

9. Divisions 3 and 4 Competitions - batting and bowling averages

The averages shall be based on performances in the Divisions 3 and 4 Leagues and Division 3/4 (Senior 2) Cup only. The minimum end of season qualifications for the awards are as follows: Bookman Cup (batting) 300 runs. Oulton Cup (bowling) - 25 wickets. Webster Trophy (All Rounder) - 200 runs and 15 wickets. Also the players concerned must have batted (Bookman) or bowled (Oulton) or done either (Webster) in Divisions 3 or 4 cup and league matches to a total equal to 50% plus one match of the team's scheduled League programme. In the absence of any player reaching the qualifying mark, the Junior Branch Committee shall decide on the minimum qualifications. Nominations for the above cups giving full details of the nominee's record should be submitted to the Committee Secretary before the 1st October in each year. In the absence of any specific nominations, the winners of the trophies shall be determined by the Committee solely on the basis of the statistics recorded by the Secretary.

10. Non-Turf Wickets

League matches in all grades below Division 2 may be played on non turf wickets. Clubs should at the start of the season notify opposing teams that certain scheduled fixtures will be played on non turf wickets. If, for weather or other reasons, a home club subsequently wishes to change a fixture from grass to a non-turf wicket (or vice versa) they should notify the opposition at least two days before the day of the match. If, on the day of the match, the scheduled surface is unplayable and the alternative is, then play may only commence with the agreement of both captains

b) Regulations for Cups below Senior - 2010

LAWS OF CRICKET 2000 CODE

This is the code applying in Competitions covered by these regulations save for the following:

In matches where no LCUSA provided umpire is officiating, Law 1.2 (Nomination of players) shall be interpreted as meaning that the captains should exchange team lists prior to the toss being made. Also in such matches, the penalty runs provisions of laws 18 and 42 shall not apply.

This document has four sections as follows:

Section 1 – Standard Regulations that govern matches in these competitions.

Section 2 – Variations in regulations in matches which are interrupted or the start is delayed

Section 3 – ECB Directives on Youth and Safety which apply in LCU competitions

Section 4 - Administrative Regulations dealing with the organisation of the competitions

Section 1 - Standard Regulations

1. *Balls & Clothing*
Red Ball , White Clothing
2. *Overs*
Division 3,4 (Senior 2) – 50 per side
Others – 40 per side
3. *Permitted Time Allocation*
n/a
4. *Bowlers' Allocations [overs per bowler]*
Division 3/4 (Senior 2) 10
All others – 8
5. *Fielding Restrictions*
(Divisions 3 & 4 Cup only)
 - a. *Restricted Area* - At the instant of delivery a minimum of four fielders (plus the bowler and wicket-keeper) must be within an area bounded by two semi-circles

centred on each middle stump (each with a radius of 30 yards) and joined by 2 parallel lines on each side of the pitch.

- b. *Additional Restrictions - None*
- c. *Power Plays – Not applicable*

6. *The Result*

The side scoring most runs wins the match. If runs are equal, the winner is the side which has lost fewer wickets. Should runs and wickets be equal the game is a tie and must be replayed on a date prior to the scheduled date of the next round unless otherwise agreed by the Junior Branch Committee.

7. *Starting Times/Intervals*

Cup	On or Before 21/05/10		22/05/10 - 13/08/10		14/08/10- 27/08/10		From 28/08/10	
Div 3,4 (Sen 2)	1300	1600 - 1630	1300	1600 - 1630	1300	1600 - 1630	1300	1600 - 1630
All other	1300	1600 - 1630	1300	1600 - 1630	1230	1530 - 1600	1230	1530 - 1600

a) Tea Interval. The time of tea may be altered by agreement of the captains. Also in all matches if an innings ends, or a stoppage occurs within 30 minutes of the scheduled or agreed time for the tea interval, tea shall be taken immediately. If at the scheduled or agreed time for tea, nine wickets are down, play shall continue for a period not exceeding 30 minutes, or until the innings is concluded.

b) Alterations: The Official Starting Time, as shown above and in the LCU Handbook, cannot under any circumstances or by any form of agreement by Captain(s) be changed except with the specific prior permission of the Junior Branch Secretary. The Starting Time should be recorded in the Scorebook and signed by the Captains for future reference.

8. *Wide ball*

[Division 3,4 (Senior 2) Cup only]

Leg side. Any ball passing down the leg side and not touching the batsman will be called a wide, except in the case where the ball passes between the batsman and the wicket.

Off side. The umpire will be guided by the 17" line.

9. *Free Hit*
Not applicable

10. *Unfair & Dangerous Bowling*

In addition to the provisions of Law 42.6 of the Laws of Cricket, the following shall apply.

Bowling of Short Pitched Balls.

If the ball passes, or would have passed, above the shoulder height of the striker standing upright at the crease, the umpire at the bowler's end shall call and signal no-ball.

11. *Pitch Markings (Divisions 3 & 4 (Senior 2) cup only)*

In addition to the markings required under the laws of the game and the "restricted area" as per regulation 5 Fielding Restrictions above, lines should be marked parallel to and at a distance of 17" from the return crease on both sides of the stumps. (This is for guidance for umpires in calling offside wides for right and left-handed batsman.)

12. *Non Turf Wickets*

Matches in all grades may be played on non turf wickets provided administrative regulation 10 below is complied with.

Section 2 - Interrupted Matches/Delayed Starts

N.B. In matches where an interruption occurs after the commencement of play, no reduction in overs on the day of the match commenced is permitted except as provided for in 1g below.

1. *Cup Matches not completed on the scheduled date due to weather or other causes (other than the final).*
 - a) Under no circumstances shall any league fixture be cancelled to facilitate a continuation or refixture of a cup match. The following shall apply in the various possible

circumstances.

- (b) If there is no play or less than 25 (Division 3/4 - Senior 2) or 20 (other cups) overs of the first innings are bowled, the match shall be refixed on the same ground as a 25 (Division 3/4 - Senior 2), 20 (other cups) overs a side match for a midweek evening before the scheduled date of the next round. Should this match also not be completed, a bowl-out will take place.
- (c) If more than 25 (Division 3/4 - Senior 2) or 20 (other cups) overs have been bowled but the first innings has not been completed, the game will continue over two midweek evenings before the scheduled date of the next round. If by the second such evening, a result has not been achieved, a bowl-out will take place. Alternatively, if both captains agree, the arrangement in b) may apply.
- (d) If the first innings has been completed, the game will continue on a mid week evening before the scheduled date of the next round. If it is then not possible to conclude the match on the selected evening, a bowl-out must take place.
- (e) For evening refixtures/continuations, starting time shall be 6.00 p.m. unless otherwise agreed by the captains.
- (f) In either of b) or c) above, the captains may agree, to hold a bowl-out to settle the tie on the first date.
- (g) In either of b) or c) above, the captains may agree to abandon the original scheduled fixture, whether started or not, and hold a match of not less than 20 overs a side on the original date should the playing conditions allow. Should such a match be started but then interrupted, matters will revert to b) or c) above as appropriate with regard to the original match or the captains may agree to proceed as per e).
- (h) Where any of the following clubs are involved, the away team has travelled and it is not possible to complete a match on the first date, a bowl-out must take place – Avondale, Bagenalstown, Ballaghaderreen, Ballyeighan, Halverstown, Knockharley, Laois, Mullingar, Wicklow County (if game is at Oakhill or Rathdrum), Wexford Wdrs,
- (i) If where any of these clubs are so involved and a team has not travelled, the clubs are responsible for resolving the matter by some mechanism prior to the date of the

next round. The secretary of the Junior Branch should be advised immediately as to what has been agreed or of difficulties in reaching agreement.

- (j) In situations where para 1(b) or 1(g) apply a pro rata reduction in overs per bowler applies.

2. *Intervals*

Where a reduced overs game is being played on a midweek evening, there shall be no drinks breaks and the interval between innings shall be 5 minutes.

3. *Bowlers' Allocations*

Where a reduced overs match is played, the limitations on bowlers in standard regulation 4 above shall be reduced on a pro-rata basis. Where this leads to a fraction of an over, it shall be rounded up.

4. *Fielding restrictions*

As standard

5. *The Result*

As standard

6. *Cup Finals – Interruptions/Delayed Starts*

The game will start/continue at a date, time and venue set by the secretary of the Junior Branch after consultation with the captains and the host club.

7. *Bowl Outs*

Where a bowl out is to take place it will be played according to the following regulations:

(a) It will initially involve all 11 members of each team bowling (overarm) in turn at the wicket at one end of the pitch under the supervision of the umpires. They will alternate in pairs one from each team. The team which has broken the wicket most often shall be the winner.

(b) If the teams are level after each member has bowled then a sudden-death play -off will apply with players from each side alternating in their original order until a winner has emerged.

(c) A no ball or wide shall count as a ball bowled but shall not count as a wicket.

(d) If a player from the side which took part in or was declared for the match is not available to take part in the Bowl Out, then such player(s) shall be deemed to have, bowled and missed the wicket.

Section 3 – ECB Directives on Youth and Safety

1. Enforcement of the directives

The Leinster Cricket Union has adopted the ECB directives regarding safety in youth cricket as best practice for all competitive matches under its aegis. In matches where official umpires are present, it is the responsibility of the umpires to ensure that they are enforced as regulations. Umpires should therefore ensure that team lists given to them prior to the start of play clearly identify the precise ages of any players under 18 years of age. In matches where no official umpires are present to enforce the regulation, team captains should make every effort to ensure that the directives are followed as best practice. Clubs should therefore ensure that their team captains are familiar with this practice.

2. Interpretation

The directives apply to boys and girls. Any reference to he/his should be interpreted to include she/her. Age groups are based on the age of the player on 1 September in the year preceding the competition.

3. Batting Directive

Any batsman under the age of 18 (on the day of the match) must wear a helmet when batting. Non-compliance with this Directive will result in the umpires stopping the game immediately and instructing the batsman to put on a helmet.

4. Fielding Restrictions

No young player in the under 15 age group or younger shall be allowed to field closer than 8 yards (7.3m) from the middle stump, except behind the wicket on the off side, until the batsman has played at the ball.

For those in the under 13 age group and below, the distance is 11 yards (10m).

These minimum distances apply even if the player is wearing a helmet. Should a player in these age groups come within the restricted distance the umpire must stop the game immediately and instruct the fielder to move back.

Any player in the under 16 to under 18 age groups who has not reached the age of 18, must wear a helmet, and for boys, an abdominal protector (box) when fielding within 6 yards (5.5m) of the bat, except behind the wicket on the off side.

5. Wicket-keepers

Any wicket-keeper under the age of 18 (on the day of the match) must wear a helmet when standing up to the stumps. This applies to all speeds of bowling. Non-compliance with this Directive will result in the umpires stopping the game and instructing the wicket-keeper to put on a helmet, or stand back from the stumps.

6. Bowling Restrictions

For the purpose of these Directives, a fast bowler is defined as a bowler to whom a wicket-keeper in the same age group would in normal circumstances stand back to take the ball. This does not preclude the umpires from insisting that these Directives apply even though the ability of the wicket-keeper means that he is capable of standing up to what they consider to be a fast bowler.

Directives for matches

Age	Max overs per spell	Max overs per day
Up to 13	4 overs per spell	8 overs per day
U14, U15	5 overs per spell	10 overs per day
U16, U17	6 overs per spell	18 overs per day
U18, U19	7 overs per spell	21 overs per day

Having completed a spell, a bowler cannot bowl again, from either end, until an equivalent number of overs to the length of his spell has been bowled from the same end. If a bowler only completes part of his permitted spell, the above restriction still applies. For example, if he is allowed 7 overs, but only bowls 4, he cannot bowl again, until 4 overs have been bowled from the same end. He cannot resume his `spell' after 2 overs from the same end, claiming that he is allowed another 3 overs to make up his 7. However, a bowler is allowed to change ends during a spell without taking a

rest. This can only be done provided that he bowls the next permissible over from the other end.

If there is an interruption in play, whether scheduled or not, he will be allowed to count time off the field as part of his 'rest time'. During this interruption, the bowler may count every 7 minutes of the interruption as being equivalent to 1 over at each end.

If play is interrupted for any reason for less than 40 minutes, any spell in progress at the time of the interruption can be continued after the interruption up to the maximum number of overs per spell for the appropriate age group. In this case, the bowler cannot claim any time off the field as rest time and his spell will still be in progress even though play is suspended. If the spell is not continued after the interruption, the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his spell before the interruption has been bowled from the same end. If the interruption is of 40 minutes duration or more, whether scheduled or not, the bowler can commence a new spell immediately.

Once a bowler covered by these Directives has bowled in a match, he cannot exceed the maximum overs per day for his age group even if he subsequently bowls spin. He can exceed the maximum of overs per spell if bowling spin only, but cannot then revert to bowling fast until an equivalent number of overs to the length of his spell has been bowled from the same end. Any spell that includes fast bowling must not exceed the maximum number of overs per spell even if some of the spell is of spin.

7. Umpires' responsibility

The umpires, only when officially appointed, are expected to monitor these players and keep records of the overs such players bowl. Once the maximum allowance for any one spell has been reached, they will inform the player and the captain accordingly, and will not allow the player to bowl again until the requisite rest period has been fulfilled.

8, Practice Sessions

Clubs should adopt the following ECB directives for practice sessions.

ECB Fast Bowling Directives for Practice Sessions

Age	Maximum Balls per session	Maximum sessions per week
Up to 13	30 balls per session	2 sessions per week
U14, U15	36 balls per session	2 sessions per week
U16, U17	36 balls per session	3 sessions per week

U18, U19 42 balls per session 3 sessions per week

The figures for the match and practice sessions are based on players bowling in no more than 3 matches or practice sessions per week for age groups up to and including U15, and 4 matches or practice sessions per week for age groups up to and including U19. Players can play in other matches provided that they do not bowl.

Nets - Outdoor

The emphasis should be on quality rather than quantity. These Directives encourage young fast bowlers to focus their efforts on shorter, more intensive spells. Consequently, young fast bowlers should be made aware of the importance of warming up and warming down as part of their preparation.

Nets - Indoor

In the period between the end of the season and Christmas, indoor practice for fast bowlers should be kept to a minimum.

Section 4 - Administrative Regulations

1. Eligibility of teams

The Junior Branch Committee will allocate teams to the various cup competition based on such factors as

- a) League positions
- b) Performance in Cup competitions in previous seasons
- c) Optimum balance in terms of numbers of teams per cup

2. Precedence of League and Cup matches

Clubs are expected to organise later rounds of cups with the minimum disruption of the league programme. Where fixture clashes occur, a cup match at any grade takes precedence over a league match in any of Divisions 3 – 13. Approval for any such arrangements must be sought from the Secretary of the Junior Branch.

3. Cup Fixture clashes

Where a club is drawn to play two cup matches on the same date, the higher grade shall normally take precedence with the lower match arranged for the earliest possible date thereafter. Approval for any such arrangements must be sought from the Secretary of the Junior Branch.

4. Result cards/Umpires Report Forms/ Protests and Claims

4.1 Result Cards: Result Cards in respect of all matches shall be

completed and returned showing the full team that played.

4.2 Penalty: Where a card is not received within three days of completion of a game the Junior Branch Committee shall have authority to exclude the team from future rounds of the competition or apply such other penalty as the Committee may decide .

4.3 Umpires Report Forms: For all games where the Leinster Cricket Umpires & Scorers' Association has provided umpires, clubs should access, the online grading report forms by going to

<http://www.leinstercricketumpiresscorers.net>

choosing "grading" from the menu on the left and competing and submitting the form.

Alternatively you may print out a copy, complete it and send it to Peter Thew, 130 Central Park, Clane, Co Kildare.

The LCU Junior Branch Committee shall be entitled to deduct points from teams whom the LCUSA report as having failed to return these forms within ten days of the match in question or apply such other penalty as the Committee may decide.

4.4 Protests/Claims: All protests and claims for points should be sent in writing to reach the Committee Secretary and the secretary of the opposing club, within 7 days of the match to which they relate. Full details of the case should be specified and result cards are not appropriate for use for this purpose.

8. Umpiring

The Leinster Cricket Umpires & Scorers' Association will provide umpires for all Division 3/4 (Senior 2) cup matches unless clubs are specifically advised otherwise. In addition the Association will also provide umpires for the semi-finals and finals of the lower cups. For all cup matches at lower grades prior to the semi-finals and any games where the LCUSA has advised that it cannot provide umpires, the following applies.

Before the April meeting of the Junior Branch Committee, each club shall supply the Committee Secretary with a list of its members who are prepared to act as umpires in games involving their club where LCUSA umpires are not provided. It would be expected that initial lists would have a maximum of twice the number of teams to be covered but there is no general maximum. Amendments (including additions) may be submitted

to subsequent Committee meetings as for starring lists. A name may also be added to the list at any point but only with the prior approval of the Committee Secretary and no person may umpire without such approval. Clubs are entitled to access each others lists.

For cup matches at grades below Division $\frac{3}{4}$ (Senior 2), each club shall provide an umpire from their approved list. The persons so chosen must umpire the entire match. Neither can take any part as a player and cannot at any point be replaced by a player in the match. Failure to provide an umpire will result in the imposition of such penalty as the Junior Branch Committee may decide. If one of the team selected to play in the match is an approved umpire (as per above) and umpires the entire match with only ten players being used, the team will avoid penalty.

The name of the person who has umpired must be given on the result card submitted by the team. Where this is not done, the above penalty will apply.

The Committee will examine lists submitted and approve them or otherwise and advise the club accordingly. The Committee will also, as it sees fit, put in place mechanisms for monitoring the performance of nominated umpires and shall have authority to remove an individual from a list if it feels so justified.

Persons listed should make every effort to attend training courses provided by the Leinster Cricket Umpires and Scorers' Association. They should ensure they have a good knowledge of the competition regulations and whether or not certain laws apply. For example they should note that the one day wide law does not apply in the grades being covered.

9. *Divisions 3 and 4 Competitions - batting and bowling averages*

The averages shall be based on performances in the Divisions 3 and 4 Leagues and Division $\frac{3}{4}$ (Senior 2) Cup only. The minimum end of season qualifications for the awards are as follows: Bookman Cup (batting) 300 runs. Oulton Cup (bowling) - 25 wickets. Webster Trophy (All Rounder) - 200 runs and 15 wickets. Also the players concerned must have batted (Bookman) or bowled (Oulton) or done either (Webster) in Divisions 3 or 4 cup and league matches to a total equal to 50% plus one match of the team's scheduled League programme. In the absence of any player reaching the qualifying mark, the Junior Branch Committee shall decide on the minimum qualifications. Nominations for the above cups giving full details of the nominee's record should be submitted to the Committee

Secretary before the 1st October in each year. In the absence of any specific nominations, the winners of the trophies shall be determined by the Committee solely on the basis of the statistics recorded by the Secretary.

10. Non-Turf Wickets

Cup matches in all grades below Senior may be played on non turf wickets. Clubs should at the start of the season notify opposing teams that certain cup fixtures will be played on non turf wickets. In the case of subsequent cup matches, notice should be given when the fixture is confirmed. If, for weather or other reasons, a home club subsequently wishes to change a fixture from grass to a non-turf wicket (or vice versa) they should notify the opposition at least two days before the day of the match. If, on the day of the match, the scheduled surface is unplayable and the alternative is, then play may only commence with the agreement of both captains